Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY **SMALL ENTITY** TYPE [(Column 2) OR (Column 1) **TOTAL CLAIMS** RATE 32 RATE FEE FEE OR BASIC FEE BASIC FEE 750.00 375.00 NUMBER FILED NUMBER EXTRA **FOR** ! " -TOTAL CHARGEABLE CLAIMS X\$18= P1. ろこ minus 20= X\$ 9= INDEPENDENT CLAIMS minus 3 = X84= X42= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 5/1 TOTAL OR TOTAL 114-6-CLAIMS AS AMENDED - PART II **OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT REMAINING **TIONAL** RATE RATE TIONAL **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE PAID FOR AMENDMENT X\$18= Minus X\$ 9= Total ** OR Minus Independent ~ X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-0 NUMBER REMAINING **PRESENT** TIONAL RATE TIONAL RATE **PREVIOUSLY** AMENDMENT AFTER **EXTRA** PAID FOR FEE FEE AMENDMENT Total Minus X\$ 9= X\$18= OR Minus *** Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL **PREVIOUSLY** RATE TIONAL RATE AMENDMENT **AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent *** X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

+140=

ADDIT. FEE

TOTAL

+280=

ADDIT. FEE

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Pald For" (Total or Independent) is the highest number found in the appropriate box in column 1.